

UniCrypt 2.0

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Outline

Hash Function with Multiple Arguments

Representing Elements by Natural Numbers

Simplified Element Interfaces

Proper RSA Implementation

Nomenclature and Factories

Extensions

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Hash Function with Multiple Arguments

▶ Hash function $H : \{0, 1\}^* \rightarrow \{0, 1\}^n$

▶ Collision: $H(x) = H(y)$ for $x \neq y$

▶ Hash function with multiple arguments:

$$H : \{0, 1\}^* \times \cdots \times \{0, 1\}^* \rightarrow \{0, 1\}^n$$

▶ Collision with multiple arguments:

$$H(x_1, \dots, x_k) = H(y_1, \dots, y_k), \text{ for } (x_1, \dots, x_k) \neq (y_1, \dots, y_k)$$

▶ Note that concatenation $|| : \{0, 1\}^* \times \cdots \times \{0, 1\}^* \rightarrow \{0, 1\}^*$ leads to collisions, for example:

$$H(0, 01) = H(0||01) = H(00||1) = H(00, 1)$$

Current Solution: String Concatenation

- ▶ Alphabet \mathcal{A} (for example $\mathcal{A} = \{0, 1, \dots, 9\}$)
- ▶ Encoding: $\varepsilon : \{0, 1\}^* \rightarrow \mathcal{A}^*$
- ▶ Separator: $s \notin \mathcal{A}$
- ▶ Decoding: $\delta : (\mathcal{A} \cup \{s\})^* \rightarrow \{0, 1\}^*$
- ▶ Hash function with multiple arguments:

$$H(x_1, \dots, x_k) = H(\delta(\varepsilon(x_1) || s || \dots || s || \varepsilon(x_k)))$$

- ▶ If x_i itself is a tuple, it gets even more complicated

New Solution 1: Hash of Hash Values

- ▶ Hash function with multiple arguments:

$$H(x_1, \dots, x_k) = H(H(x_1) || \dots || H(x_k))$$

- ▶ Same collision probability as the hash function itself

New Solution 2: Pairing (Tuple) Function

- ▶ Encoding: $\varepsilon : \{0, 1\}^* \rightarrow \mathbb{N}$
- ▶ Pairing (tuple) function: $\psi_k : \mathbb{N}^k \rightarrow \mathbb{N}$
- ▶ Decoding: $\delta : \mathbb{N} \rightarrow \{0, 1\}^*$
- ▶ Hash function with multiple arguments:

$$H(x_1, \dots, x_k) = H(\delta(\psi_k(\varepsilon(x_1), \dots, \varepsilon(x_k))))$$

- ▶ If we choose ε and δ to be the standard binary representation, we can write

$$H(x_1, \dots, x_k) = H(\psi_k(x_1, \dots, x_k))$$

- ▶ Note that in UniCrypt, we already work with natural numbers most of the time

Cantor Pairing Function

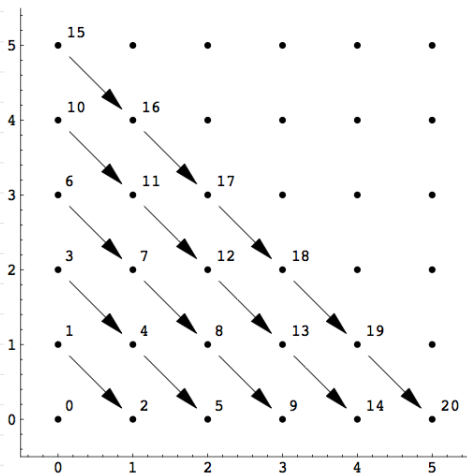
- ▶ A *pairing function* maps two natural numbers bijectively into a single natural number
- ▶ The *Cantor pairing function* is defined as follows:

$$\psi(x_1, x_2) = \frac{1}{2}(x_1 + x_2)(x_1 + x_2 + 1) + x_2$$

- ▶ Note that $|\psi(x_1, x_2)| = 2 \cdot \max(|x_1|, |x_2|) + 1$
- ▶ The inverse function $\psi^{-1} : \mathbb{N} \rightarrow \mathbb{N} \times \mathbb{N}$ is called *unpairing function*
- ▶ For $y = \psi(x_1, x_2)$, let $s = \lfloor \frac{\sqrt{8y+1}-1}{2} \rfloor$ and $t = \frac{1}{2}(s^2 + s)$
- ▶ This implies:

$$(x_1, x_2) = \psi^{-1}(y) = (y - t, s + t - y)$$

Cantor Pairing Function



Elegant Pairing Function

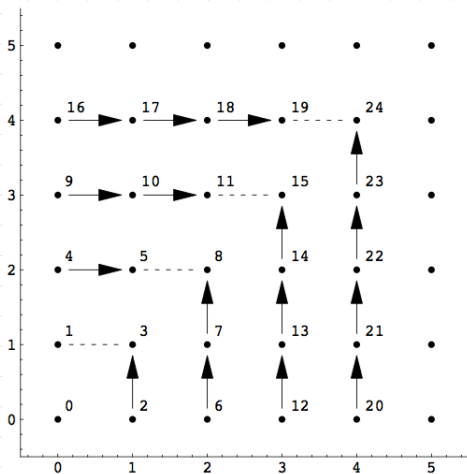
- ▶ The *elegant pairing function* is defined as follows:

$$\psi(x_1, x_2) = \begin{cases} x_1^2 + x_1 + x_2, & \text{if } x_1 \geq x_2 \\ x_1 + x_2^2, & \text{otherwise} \end{cases}$$

- ▶ Note that $|\psi(x_1, x_2)| = 2 \cdot \max(|x_1|, |x_2|)$
- ▶ For $y = \psi(x_1, x_2)$, let $s = \lfloor \sqrt{y} \rfloor$ and $t = y - s^2$
- ▶ This implies:

$$(x_1, x_2) = \psi^{-1}(y) = \begin{cases} (t, s), & \text{if } t < s \\ (s, t - s), & \text{otherwise} \end{cases}$$

Elegant Pairing Function



Tuple Function

- ▶ Any pairing function can be generalized recursively to a tuple function $\psi_k : \mathbb{N}^k \rightarrow \mathbb{N}$:

$$\psi_k(x_1, \dots, x_k) = \begin{cases} \psi(\psi_{k-1}(x_1, \dots, x_{k-1}), x_k), & \text{if } k > 2 \\ \psi(x_1, x_2), & \text{if } k = 2 \end{cases}$$

- ▶ The problem with this construction is the exponential size of the result (relative to k)
- ▶ Improved generalization with linear size (relative to k):

$$\psi_k(x_1, \dots, x_k) = \begin{cases} \psi_{\frac{k}{2}}(\psi(x_1, x_2), \dots), & \text{if } k > 2 \text{ is even} \\ \psi_{\frac{k+1}{2}}(\psi(x_1, x_2), \dots, x_k), & \text{if } k > 2 \text{ is odd} \\ \psi(x_1, x_2), & \text{if } k = 2 \end{cases}$$

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Groups and Elements

- ▶ UniCrypt works with *atomic elements of atomic groups*
 - ZPlus: \mathbb{Z}
 - ZPlusMod: \mathbb{Z}_n
 - ZStarMod: \mathbb{Z}_n^*
 - GStarMod, GStarPrime, GStarSave: $G_q \subseteq \mathbb{Z}_n^*$
 - BooleanGroup: $\mathbb{B} = \{true, false\}$
 - SingletonGroup: $\mathbb{S} = \{\diamond\}$
 - PermutationGroup: Π_k
- ▶ and arbitrarily complex *tuple elements of*
 - ProductGroup: $G_1 \times \cdots \times G_k$
 - PowerGroup: G^k

Representing Atomic Elements

- ▶ For every atomic group G , there is an injective function
 - $\phi_G : G \rightarrow \mathbb{Z}$, for ZPlus
 - $\phi_G : G \rightarrow \mathbb{N}$, for all other groups
- with $\phi_G^{-1}(\phi_G(e)) = e$ for all $e \in G$
- ▶ In UniCrypt, $\phi_G(e)$ corresponds to `G.getBigInteger(e)` and $\phi_G^{-1}(x)$ corresponds to `G.createElement(x)`
- ▶ No such mapping exists for tuple elements, i.e., for elements of `ProductGroup` or `PowerGroup`
- ▶ **Goal:** Representation $\phi_G : G \rightarrow \mathbb{N}$ for all possible elements

Representing Elements of ZPlus

- ▶ Currently, ZPlus is needed as a group of infinite order
 - $(\mathbb{Z}, +)$ is a cyclic group
 - $(\mathbb{Z}, *)$, $(\mathbb{N}, +)$, $(\mathbb{N}, *)$, ... are not groups
- ▶ For an element of ZPlus, we can apply any invertible function $F : \mathbb{Z} \rightarrow \mathbb{N}$ to its integer representation
- ▶ For example, let

$$F(x) = \begin{cases} 2x, & \text{if } x \geq 0 \\ -(2x + 1), & \text{otherwise} \end{cases}$$

- ▶ For $y = F(x)$, we get

$$x = F^{-1}(y) = \begin{cases} \frac{1}{2}y, & \text{if } Y \text{ is even} \\ -\frac{1}{2}(y + 1), & \text{otherwise} \end{cases}$$

Representing Tuple Elements

- ▶ For elements of ProductGroup and PowerGroup, we can recursively apply the tuple function ψ_k
- ▶ Let $(e_1, \dots, e_k) \in G$ be an element of $G = G_1 \times \dots \times G_k$, then

$$\phi_G(e_1, \dots, e_k) = \psi_k(\phi_{G_1}(e_1), \dots, \phi_{G_k}(e_k))$$

is its unique integer representation

- ▶ Note that if all group elements can be represented uniquely by a natural number, then we can directly compute the element's hash value

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Elements and Sub-Types

- ▶ In UniCrypt, there is a one-to-one correspondence between groups and elements
 - `Group` \Leftrightarrow `Element`
 - `AtomicGroup` \Leftrightarrow `AtomicElement`
 - `AdditiveGroup` \Leftrightarrow `AdditiveElement`
 - `MultiplicativeGroup` \Leftrightarrow `MultiplicativeElement`
 - `BooleanGroup` \Leftrightarrow `BooleanElement`
 - `ProductGroup`, `PowerGroup` \Leftrightarrow `TupleElement`
 - `PermutationGroup` \Leftrightarrow `PermutationElement`
- ▶ Trivial type casts are often necessary to guarantee this correspondence
- ▶ Generics seems to be a natural solution, but it only works in one direction

Proposal for UniCrypt 2.0

- ▶ Reduce everything to Element:
 - AtomicElement is no longer needed, since all elements map to natural numbers (see previous section)
 - AdditiveElement only adds syntactic sugar for writing `e1.add(e2)` instead of `e1.apply(e2)`
 - MultiplicativeElement only adds syntactic sugar for writing `e1.multiply(e2)` instead of `e1.apply(e2)`
 - BooleanElement only adds syntactic sugar for writing `true/false` instead of `1/0`
 - TupleElement allows accessing the i -th component of a tuple element of arity k , but this includes the 'atomic' case of $k = 1$
- ▶ PermutationElement seems to be the only true specialization of Element

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Algebraic View of RSA

- ▶ RSA does not work with groups
 - $n = p \cdot q$
 - $e \in \mathbb{Z}_{\phi(n)}^*$
 - $d = e^{-1} \bmod \phi(n)$
 - $m \in \mathbb{Z}_n$
 - $c = \text{Enc}_e(m) = m^e \bmod n \in \mathbb{Z}_n$
- ▶ $\text{Enc}_e : \mathbb{Z}_n \rightarrow \mathbb{Z}_n$, but $(\mathbb{Z}_n, *)$ is not a group
- ▶ However, $(\mathbb{Z}_n, *)$ is a *monoid* (group without invertibility)
- ▶ Therefore, to implement RSA properly in UniCrypt, we need a super-type Monoid of Group
- ▶ Note that $(\mathbb{N}, +)$ is also a monoid: NPlus instead of ZPlus?

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UniCrypt Nomenclature

- ▶ The UniCrypt nomenclature for interface and class names is very self-consistent:
 - `class UserClass implements User`
 - `class UserAbstract implements User`
- ▶ Other naming styles:
 - `class User implements IUser`
 - `class CUser implements IUser`
 - `class UserImpl implements User`
 - `class DefaultUser implements User`
 - `class AbstractUser implements User`

Suggestions and Solutions

- ▶ "Name your interface what it is."
 - If your interface is a *truck*, call it `Truck` (not `ITruck` because it isn't an *itruck*)
 - Then write implementations `DumpTruck`, `CementTruck`, etc.
 - Don't call it `TruckClass` that is tautology just as bad as `TruckImpl` or `ITruck`
- ▶ "If you ever will have only one implementation, skip the interface. It creates this naming problem and adds nothing."
- ▶ "Hide the implementation behind a static factory method like `Trucks.create()`, for example as an anonymous inner class."

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- ▶ Elliptic curves (student UniFR)
 - ECGroup
 - ECC (ECElGamalEncryption, ECPedersenCommitment, etc.)
- ▶ Zero-Knowledge Proofs
 - OR-composition (Jürg, Philémon)
 - Validity proof (Jürg, Philémon)
 - Batch proofs (Philipp)
 - Proof of shuffle (Philipp)
 - ECC proofs
- ▶ Secret sharing (Jürg)
 - Shamir's secret sharing
 - Verifiable secret sharing
- ▶ Symmetric encryption: AES