Election Markup Language Overview

Stephan Fischli

Introduction (1)

Organization

- OASIS XML Interoperability Consortium
- Election and Voter Services Technical Committee

Mission

 Standard for the structured interchange among hardware, software, and service providers who engage in providing election or voter services to public or private organizations

History

- Formation in March 2001
- Interoperability demonstration in October 2007
- Release of version 5.0 in December 2007

Introduction (2)

Deliverables

- Set of data and message definitions as XML schemas
- Generic election process model (requirements, data dictionary)

Related Work

- Council of Europe ad hoc Committee on e-Democracy (CAHDE)
- UK CORE Project (Co-ordinated Online Register of Electors)
- IEEE Voting Systems Electronic Data Interchange
- Open Voting Consortium (OVC)

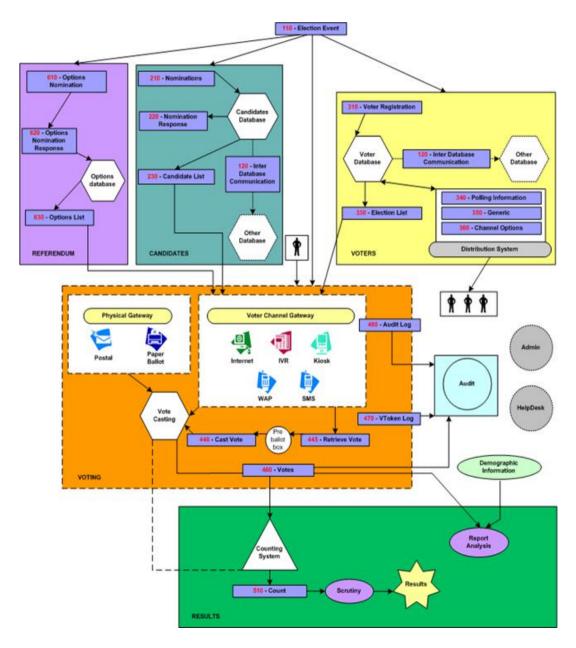
Requirements

- Multinational adopted as international standards
- Flexible effective across different voting regimes and voting channels
- Multilingual accommodates various languages, dialects, vocabularies
- Adaptable supports election in the private and public sectors
- Secure secures the relevant data and interfaces from corruption

Benefits

- Trustworthiness of voting systems
- Security of the vote
- No proprietary lock-in
- Stability or reduction in costs
- Common core but customizable
- Basis for accreditation

High-Level Process Model (1)



High-Level Process Model (2)

Pre Election

- Election declaration
- Candidate nomination
- Referendum options
- Voter registration

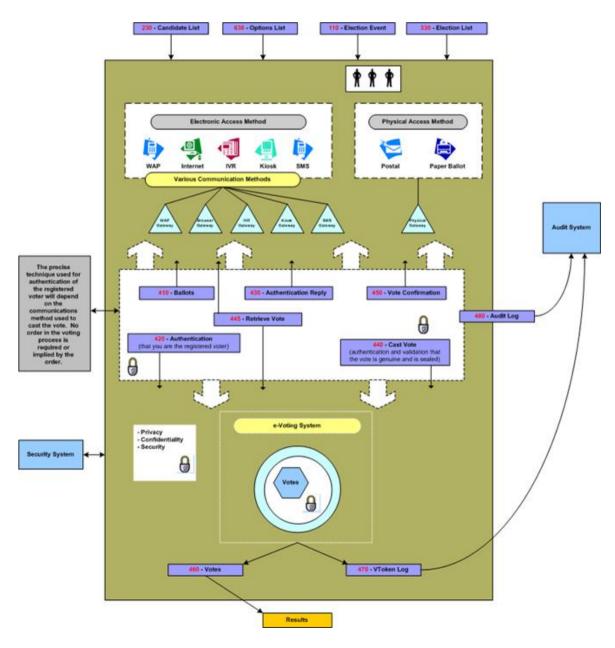
Election

- Ballot information
- Voter authentication
- Vote casting and confirmation

Post Election

- Election counts and results
- Audit

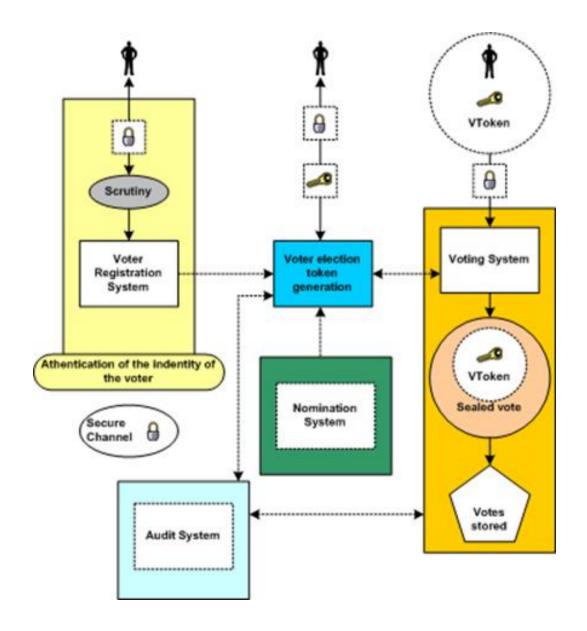
Voting Process



Security Requirements

- Only legitimate voters are allowed to vote
- Only one set of choices is allowed per voter, per contest
- The vote cannot be altered from the voter's intention.
- The vote may not be observed until the proper time
- The voting system must be accountable and auditable
- Information used to authenticate the voter or his right to vote should be protected against misuse
- Voter privacy must be maintained according to the laws of the election jurisdiction
- The casting options available to the voter must be genuine
- Proof that all genuine votes have been accurately counted

Security Architecture (1)



Security Architecture (2)

- Voter identification and registration
- Right to vote authentication (VToken)
- Protecting exchange with remote voters
- Validation and contest vote (Seals)
- Vote confidentiality
- Candidate list integrity
- Vote counting accuracy
- Voting system security

References

- Cover Pages: Election Markup Language http://xml.coverpages.org/eml.html
- OASIS Election and Voter Services TC http://www.oasisopen.org/committees/tc_home.php?wg_abbrev=election
- Election Markup Language (EML) 5.0 Specification http://www.oasis-open.org/specs/index.php#eml5.0
- Council of Europe, e-voting http://www.bmeia.gv.at/index.php?id=70339
- The Co-ordinated Online Register of Electors (CORE) http://www.dca.gov.uk/consult/core/core_cp2905.pdf
- IEEE Voting Systems Electronic Data Interchange http://grouper.ieee.org/groups/scc38/1622/
- Open Voting Consortium http://www.openvotingconsortium.org/
- Trusted Logic Voting Systems with OASIS EML 4.0 http://drrw.net/backup/Trusted-Logic-Voting-Systems-with-EML40.pdf